

BLOCKCHAIN PROGRAMMING ABSTRACTIONS

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Historical perspective

From the early 80s the vision of digital money has been around – but it took more than a quarter of century before a fully decentralized solution became a reality.

Electronic cash [Chaum 1982], [Law et al 1996]	B-money, RPOW [Day 1998][Finney 2004]	Bit Gold [Szabo 2003, 2005] [Mahlki, Reiter 1998]	Bitcoin [Nakamoto 2008]
Untraceability	Minting money through PoW	Byzantine quorum system based on voting	
Token forgery and multiple spending avoided thanks to a trusted third party	Token forgery and multiple spending thanks to trusted entities	Decentralized but vulnerable to Sybil attacks	27°



Bitcoin [Nakamoto 2008]

Combination of all the above-mentioned techniques for **full decentralization in an open system of untrusted peers**.

Proof-of-Work used to

- Limit the number of votes per entity against Sybil Attack
- Limit multiple spending coupled with longest chain rule
- Minting and Incentives for miners: miners as rational profit seekers, it must be profitable to follow the protocol





Blockchain in a nutshell



A Data Structure

- A sequence of blocks, each containing transactions and the solution of the PoW, replicated at each process p_i
- A block b_h at level h is linked to the block b_{h-1} at level h 1 by containing the hash of b_{h-1}
- Immutability and Non-Repudiability



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- Immutability and Non-Repudiability
- The (Bitcoin) Protocol to update the data structure at p_i
 - Make a block b_h solving PoW
 - Broadcast b_h
 - Upon reception of b_h : verify b_h and locally append b_h if b_h is valid
 - b_h contains the reward for the miner that made it



Consistency Issues: forks



 $b_{2,z} \neq b_{2,x}$



Consistency Issues: reconciliation





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- make a transaction spendable only when it belongs to a block old enough -



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(In the reminder of the presentation keep always in mind that the number of replicas is unknown)



Smart contracts are programs who "live" in blockchain. The program is compiled and its bytecode is wrapped in a transaction, added to a block.

Client applications – wallets – can call the smart contract through function invocations.

Function invocations are treated as transactions by the Ethereum Virtual Machine (EVM)



A smart contract example

```
1contract Puzzle{
  address public owner;
 2
  bool public locked;
4 uint public reward;
  bytes32 public diff;
 6
  bytes public solution;
 7
8
   function Puzzle() //constructor{
 9
      owner = msg.sender;
10
      reward = msg.value;
11
     locked = false:
12
      diff = bytes32(11111); //pro-defined difficulty
13 }
14
15
    function(){ //main code, runs at every invocation
16
      if (nsg.sender == owner){ //update reward
17
        if (locked)
18
          throw;
19
        owner.send(reward);
20
        reward = msg.value:
21
      Ъ
22
      else
23
        if (msg.data.length > 0){ //submit a solution
24
          if (locked) throw:
25
          if (sha256(msg.data) < diff){
26
            msg.sender.send(reward); //send reward
27
            solution = msg.data;
28
            locked = true:
20
          3333
```

The first client that sends a valid solution gets a reward.

Invariant (Safety): no two winners.



$$\begin{array}{c} \mathsf{TXs} \leftarrow \text{ Some transaction sequence } (T_1 \ldots T_n) \text{ from } \Gamma \\ & B \leftarrow \langle \mathsf{blockid} ; \mathsf{timestamp} ; \mathsf{TXs} ; \ldots \rangle \\ & \mathsf{proof} \neg \mathsf{f-work}(B, BC) \\ \\ \\ \mathsf{PROPOSE} & & \forall i, 1 \leq i \leq n : \sigma_{i-1} \xrightarrow{T_1} \sigma_i \\ & \langle BC, \sigma_0 \rangle \Downarrow \langle B \cdot BC, \sigma_n \rangle \\ \\ & \mathsf{Remove} \ T_1 \ldots T_n \ \text{from } \Gamma \ \text{and broadcast } B \\ \\ & \mathsf{Receive} \ B \equiv \langle \mathsf{blockid} ; \mathsf{timestamp} ; \mathsf{TXs} ; \ldots \rangle \\ & \mathsf{TXs} \equiv (T_1 \ldots T_n) \\ \\ & \mathsf{ACCEPT} & & \forall i, 1 \leq i \leq n : \sigma_{i-1} \xrightarrow{T_i} \sigma_i \\ & \langle BC, \sigma_0 \rangle \Downarrow \langle B \cdot BC, \sigma_n \rangle \\ \\ & \mathsf{Remove} \ T_1 \ldots T_n \ \text{from } \Gamma \ \text{and broadcast } B \end{array}$$

Only one "elected leader" executes successfully the Propose rule at a given height of the blockchain *BC*. Other processes use the Accept rule to "repeat" the transitions $\sigma_{i-1} \rightarrow^{T_i} \sigma_i$ after the leader broadcasts block *B*.

list



but when a fork occurs...





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2008, ⁽²⁾ S. Nakamoto. Bitcoin: A Peer-to-Peer Electronic Cash System



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2015, Ethereum 🔶 , Hyperledger 🎡

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Which consistency?

2017, RedBelly, Algorand 🐧

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Which consistency? Few attempts to formalize Blockchain

as a list of records

2017. A. Girault et al., Why You Can't Beat Blockchains: Consistency and High Availability in Distributed Systems.

2018. A. Fernández Anta et al., Formalizing and implementing distributed ledger objects.





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Our contribution

a formal unified framework providing blockchain consistency criteria to map current blockchains and state implementability results.



- 1. Blockchain formalized as an Abstract Data Type to formally define the semantics of sequential and concurrent specifications;
- The data type is a tree of blocks: the BlockTree Abstract Data Type;
- 3. The block generation process is encapsulated as separate data type: the Θ Token Oracle Abstract Data Type.



The Abstract Data Type



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An abstract data type refers to a 6-tuple $T = \langle A, B, Z, \xi_0, \tau, \delta \rangle$ where:

- \blacksquare A and B are countable sets called input alphabet and output alphabet;
- Z is a countable set of abstract states and ξ_0 is the initial abstract state;
- $\tau: Z \times A \rightarrow Z$ is the transition function;
- $\delta: Z \times A \rightarrow B$ is the output function.



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- $\bullet \delta: Z \times A \to B \text{ is the output function.}$

An abstract data type, by its transition system, defines the sequential specification of an object. If we consider a path that traverses its system of transitions, then the word formed by the subsequent labels on the path is a sequential history.



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Concurrent histories are defined considering a partial order relations among events executed by different processes $H = \langle \Sigma, E, \Lambda, \mapsto, \prec, \nearrow \rangle$, where $o \in \Sigma = A \cup (A \times B)$ are operations.



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- Concurrent histories are defined considering a partial order relations among events executed by different processes $H = \langle \Sigma, E, \Lambda, \mapsto, \prec, \nearrow \rangle$, where $o \in \Sigma = A \cup (A \times B)$ are operations.
- A consistency criterion is a function C : T → P(H) where T is the set of abstract data types, H is a set of histories and P(H) is the sets of parts of H. An algorithm A_T implementing the ADT T ∈ T is C-consistent with respect to criterion C if all the operations terminate and all the admissible executions are C-consistent, i.e. they belong to the set of histories C(T).



The Block Tree



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BlockTree Abstract Data Type

The BlockTree Abstract Data Type exposes two operations:

- read(): selects a blockchain in the blocktree;
- append(b): appends the block b to the blocktree if such block is valid, i.e., it satisfies a predicate P.



Sequential specification

- \mathcal{B} : countable and non empty set of blocks;
- $\mathcal{B}' \subseteq \mathcal{B}$ a countable and non empty set of valid blocks, i.e., $\forall b \in \mathcal{B}'$, $P(b) = \top$. By assumption $b_0 \in \mathcal{B}'$;
- BT a a countable non empty set of blocktrees. A directed rooted tree bt = (V_{bt}, E_{bt}) where each vertex of the BlockTree is a block and any edge points backward to the root, called genesis block;
- **B**C a countable non empty set of blockchains, where a blockchain is a path from a leaf of *bt* to b_0 .
- \blacksquare \mathcal{F} is a countable non empty set of selection functions, $f \in \mathcal{F} : \mathcal{BT} \to \mathcal{BC}$.

Def. BT-ADT=
$$\langle A = \{ append(b), read() : b \in \mathcal{B} \}, B = \mathcal{BC} \cup \{ true, false \}, Z = \mathcal{BT} \times \mathcal{F} \times (\mathcal{B} \rightarrow \{ true, false \}), \xi_0 = (b_0, f), \tau, \delta \rangle$$



Sequential specification (cont.)

the transition function $\tau: Z \times A \rightarrow Z$ is defined by

$$\tau((bt, f, P), \mathsf{read}()) = (bt, f, P);$$

$$\tau((bt, f, P), \mathsf{append}(b)) = \begin{cases} (\{b_0\}^{\frown}f(bt)^{\frown}\{b\}, f, P) \text{ if } b \in \mathcal{B}'\\ (bt, f, P) \text{ otherwise} \end{cases}$$

and the output function $\delta: Z \times A \rightarrow B$ is defined by

$$\delta((bt, f, P), \operatorname{append}(b)) = \begin{cases} \operatorname{true} \text{ if } b \in \mathcal{B}' \\ \text{false otherwise} \end{cases}$$

$$\delta((bt, f, P), \mathsf{read}()) = \begin{cases} \{b_0\} \text{ if } bt = b_0\\ \{b_0\}^{\frown} f(bt) \text{ otherwise} \end{cases}$$

Sequential histories



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Consistency criteria

Two consistency criteria:

- eventual consistency;
- strong consistency.

Each criteria is a conjunction of properties.



Validity property: all the blocks read are valid and have been appended by some process.





Local monotonic read property: the **score** of the sequence of blockchains read at the same process never decreases.

score: it can be the length, the weight, etc...

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Ever Growing Tree Property



Ever growing tree property: the score of returned blockchains eventually grows.

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Strong prefix property: for each pair of read() operations, one returns a blockchain that is the prefix of the other or vice versa.



Eventual Prefix Property



Eventual prefix property: For each read blockchain with a score *s*, eventually all the subsequent read blockchains share a maximum common prefix with a score of at least s.



Consistency Criteria

Eventual Consistency Criterion (EC):

- Local Monotonic Read;
- Validity;
- Ever Growing Tree;
- Eventual Prefix.

Strong Consistency Criterion (SC) :

- Local Monotonic Read;
- Validity;
- Ever Growing Tree;
- Strong Prefix.



Token Oracle





Token Oracle

The Token Oracle Θ_k Abstract Data Type exposes two operations:

■ getToken(b_q, b_ℓ): returns or not the right to extend the block b_k with block b_ℓ . $b_0 - b_1 - b_2 - b_q$ b_ℓ



Token Oracle

The Token Oracle Θ_k Abstract Data Type exposes two operations:

- getToken(b_q, b_ℓ): returns or not the right to extend the block b_k with block b_ℓ . $b_0 \leftarrow b_1 \leftarrow b_2 \leftarrow b_q$ b_ℓ
- consumeToken(b^{bq}_ℓ): allows a valid block to be appended or not, depending on how many blocks already extend b_q.



Sequential histories



getToken() if called a finite (but unknown) number of times returns a valid token.

consumeToken() returns the token that has been appended.



Frugal and Prodigal Token Oracles

A Frugal Oracle $\Theta_{F,k}$ allows to append at most k blocks to the same block.

A Prodigal Oracle Θ_P allows to append an unlimited number of blocks to any block.

 b_q b_ℓ bp



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 b_q if $\Theta_{F,k=1}$ bp



Blocktree and Oracle ADT hierarchy



- We refine the BlockTree ADT append() with the Oracle ADT, the refinement is denoted as ℜ(BT-ADT, Θ)
- We organize the refinements in a hierarchy. In this way, we can state impossibility results on the weakest combination and propagate them above.



Implementability results



- (1) $\Theta_{F,k=1}$ has Consensus number ∞
- (2) Θ_P has Consensus number 1
- (3) Reliable Communication is necessary in eventual consistent blockchains
- (4) Impossible to implement Strong Consistency if forks can occur. Direct implication: non-implementability of refinements $\Re(BT-ADT_{SC}, \Theta_P)$ and $\Re(BT-ADT_{SC}, \Theta_{F,k>1})$.
- (5) From (1),(3) and (4): Consensus and Reliable Communication are necessary in non-forkable blockchains.
- (6) From (1),(3) and (4): Forkable blockchains with a possible unbounded number of forks are implementations of atomic storage.



Mapping with existing solutions

References	Refinement
Bitcoin	$\Re(BT-ADT_{EC},\Theta_P)$
Ethereum	$\Re(BT-ADT_{EC},\Theta_P)$
Algorand	$\Re(BT-ADT_{SC},\Theta_{F,k=1})$
ByzCoin	$\Re(BT-ADT_{SC},\Theta_{F,k=1})$
PeerCensus	$\Re(BT-ADT_{SC},\Theta_{F,k=1})$
Redbelly	$\Re(BT-ADT_{SC},\Theta_{F,k=1})$
Hyperledger	$\Re(BT-ADT_{SC},\Theta_{F,k=1})$
Tendermint	$\Re(BT-ADT_{SC},\Theta_{F,k=1})$



Conclusions and Future Work

We presented a formal specification of blockchains using a modular approach. Takeaways:

- BitCoin and Ethereum are implementations of registers in a dynamic system subject to malicious attacks, included the Sybil attack
- To guarantee no-forks a Consensus oracle is needed: the generation of the block as output of a Consensus instance solved inside a selected committee [Amoussou et al OPODIS 2018]
- Reliable communication in a dynamic system subject to Byzantine behavior is required;

Future works

- Continue to work on implementability of defined ADTs in a message-passing dynamic system;
- Fairness properties for oracles;
- Formal definition of a blokchain execution model for smart contract virtual machines, necessary to prove invariants w.r.t. the blockchain consistency level provided.



The material of this presentation has been taken manly from:

Anceaume et al 2018. E. Anceaume, A. Del Pozzo, R. Ludinard, M. Potop-Butucaru, and S. Tucci-Piergiovanni. Blockchain Abstract Data Type. In CoRR abs/1802.09877 and Poster at PPoPP 2019

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Tokenomics

http://www.tokenomics2019.org/tokenomics/



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Thank you Questions ?

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